

Why Computers Don't Contour Like Geoscientists

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Why can't a workstation generate contours that make sense geologically? Why don't computers honor well control? What gridding algorithm should I use? How

do I utilize the workstation-generated contour product in my interpretation workflow?

These are just a few of the questions I have been asked when mentoring younger (and sometimes older) geoscientists on effective use of geoscience workstations. Many of these questions can be answered with a basic understanding of gridding and contouring software. This approach is the same for each workstation vendor. The basic procedure is simply:

- 1) Input a set of x-y-z control points (e.g., well control)
- 2) Build a regularly-spaced grid with a z-value assigned to each grid node by an interpolation algorithm
- 3) Thread contours through the grid nodes

Continuing with the theme of prior articles, I will describe workstation gridding and contouring in the context of the Yegua prospect that I am developing. This work is performed on a GeoGraphix Discovery workstation.

I have already correlated logs from a number of wells in my prospect area. Formation tops and fault picks have been entered into the project database. **Figure 1** shows a map of EY-1 subsea depths and Fault A offsets and depths. My interpretation of Fault A is also shown on this map. Well #1 happens to have a good 15-foot sand with an excellent show in the EY-1 formation. This could set up an attractive prospect.

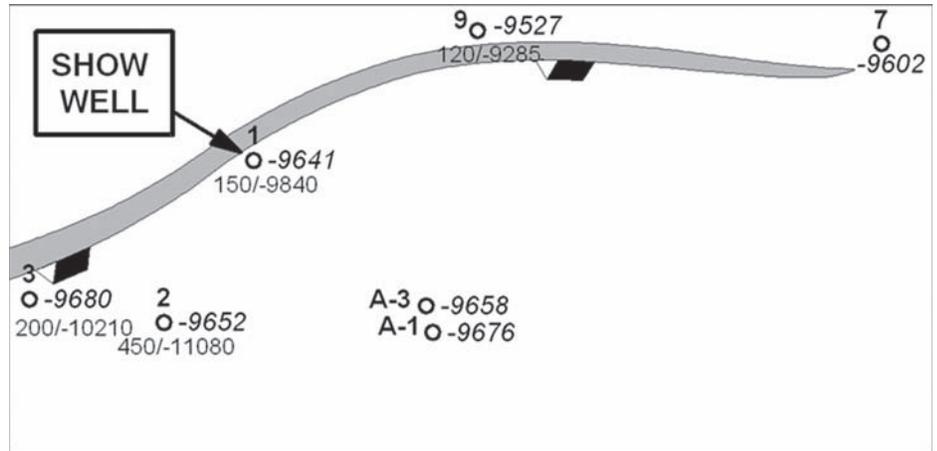


Figure 1. EY-1 depths and fault picks with fault interpretation.

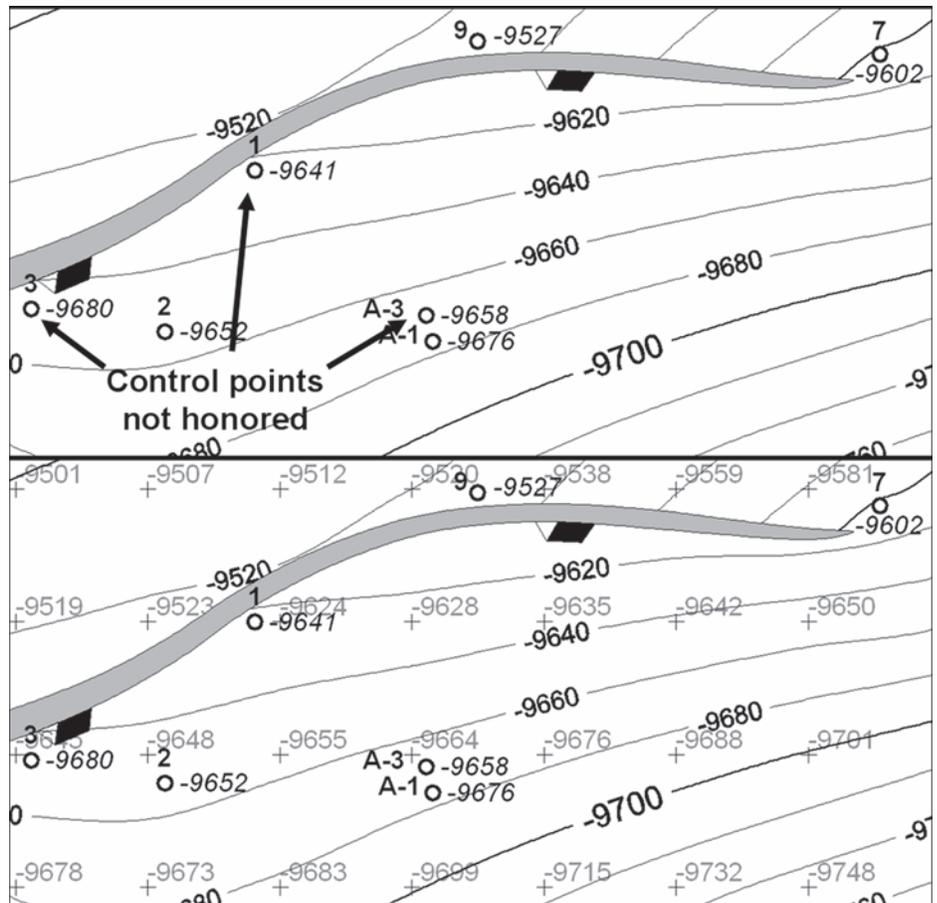
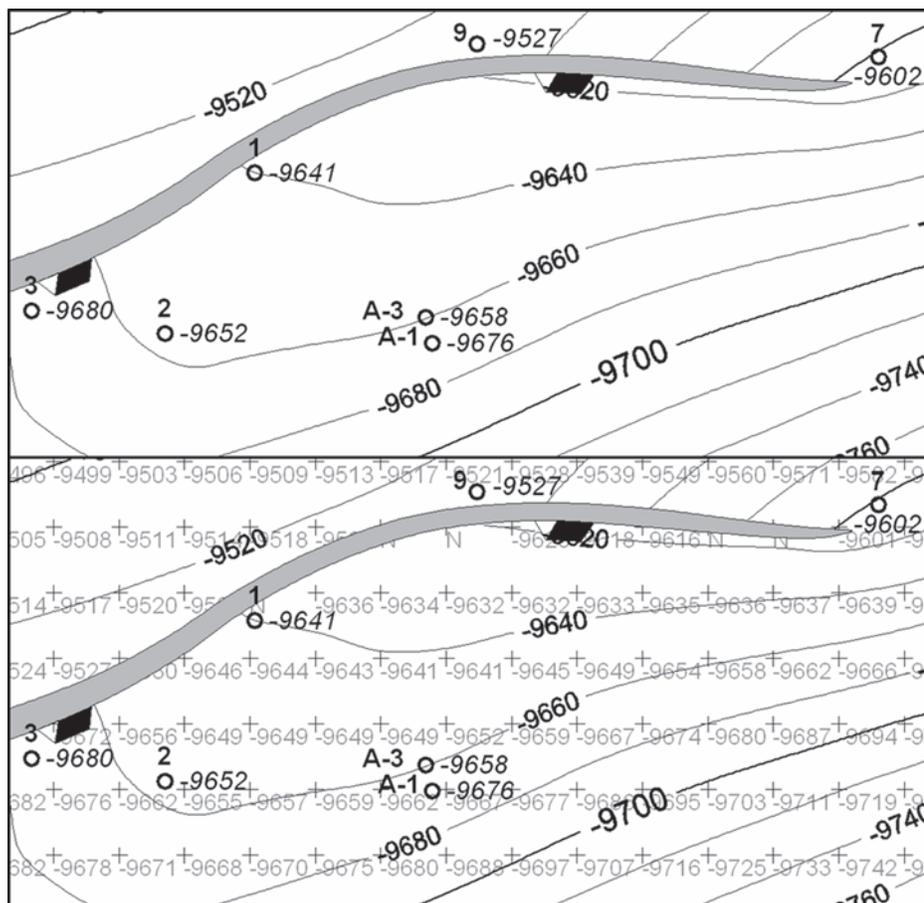


Figure 2. Computer contours on 2000-foot grid. Upper panel shows contours only; lower panel shows grid nodes and grid values.

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answer to this question is in the trade-off between grid-spacing and compute time. Compute time increases with increasing grid-node count. If control points are sparsely spaced relative to grid nodes, a finer grid provides diminishing returns in terms of final contours but can drive up compute effort to the point of being unmanageable on the workstation. Grid-node count can also increase if greater extents are included. It is often desirable to crop the extents of the area to be gridded to the immediate area of interest so that a finer grid can be applied.

Figure 4 shows contours based on a 200-foot grid for comparison. It can be seen that these contours are not much different from the contours based on the 1000-foot grid.

Other questions concern how the contours are threaded through the grid nodes and editing of such contours. Each contour line contains its own control points that are calculated from grid nodes. These contour control points lie on the defined grid between each two adjacent grid nodes that bound the contour value. Figure 5 shows a close-up of the -9700-foot contour with contour control points toggled on. It can be seen that these points line up on the rows and

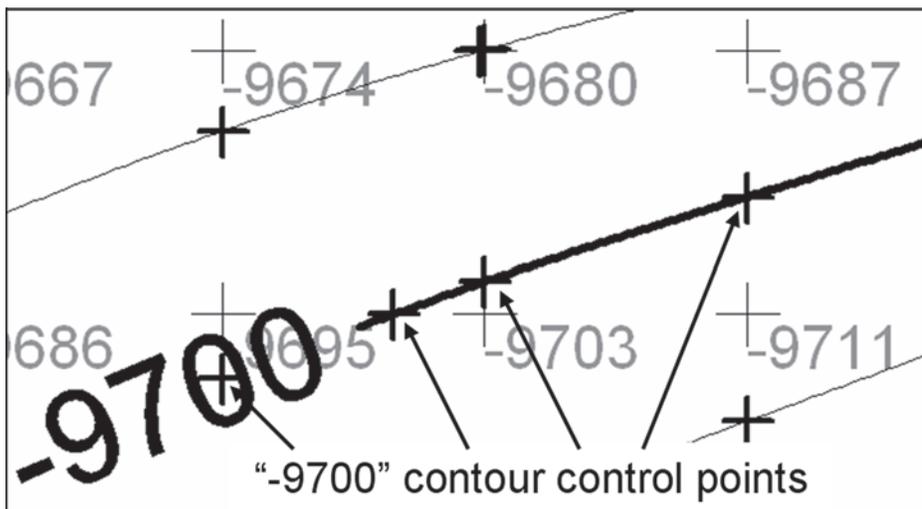


Figure 5. Contours threaded through contour control points. Contour control points (bold "+") are located on rows and columns of the 1000-foot grid and interpolated between grid nodes.

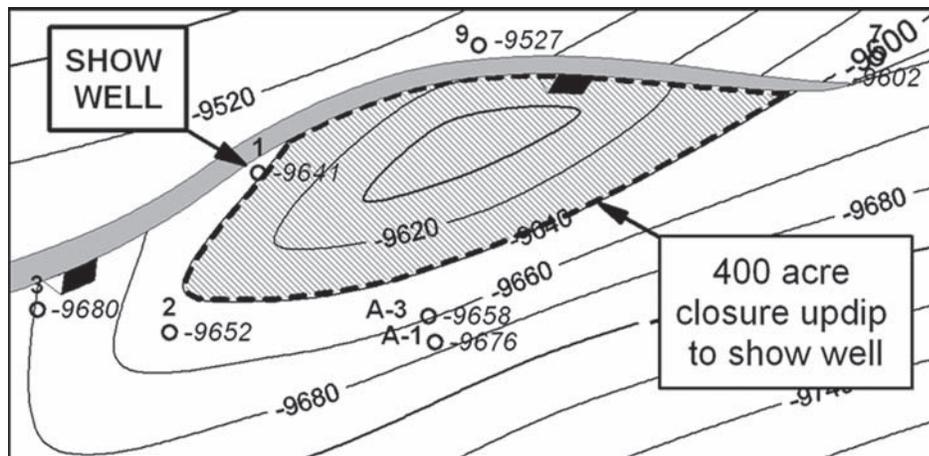


Figure 6. Hand-drawn contours showing closure and potential reservoir area.

columns containing the grid nodes, their distance from adjacent grid nodes being interpolated from grid node values, and that the -9700 contour intersects each of them.

Contours can be revised by manipulating these contour control points. Such efforts can be tedious and time consuming, especially if a fine grid was used to generate the contours. Furthermore, if well control or fault interpretation is updated and the contour layer has to be recreated, prior edits will be lost.

There are a vast number of finer points to computer gridding and contouring that are not addressed in this article, such as:

- 1) Contouring around faults and pinchouts
- 2) Annotation (contour labels, etc.)
- 3) Extrapolation in areas with no control
- 4) Alternative gridding algorithms (e.g., kriging)
- 5) Grid math (grid-to-grid) calculations
- 6) Color fill and shaded relief maps

What about the prospect? Perhaps you see the potential trap downthrown to Fault A from well #9, but none of the workstation generated contour maps described above show any structural closure.

Good old-fashioned hand contouring can resolve this. Figure 6 shows my hand-contours overlain on well control. Note that, not only do these contours tie well control, but they make sense geologically! The rollover structure updip of the show well planimeters at 400 acres closure. Assuming the EY-1 to be 15 feet thick, and at 1200 mcf/ac-ft and 200 Bbl/MMcf recoverable reserves, this prospect could hold over 7 BCF gas and 1.4 million barrels condensate.

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